

## TOP 5 TOOLS

When creating renderings I go outside the Revit world to grab the best materials and maps. Here are some of the places where I find them. Don't forget to check the blog at (<http://www.revitfurniture.com/blog.html>) for great content.

### A) Materials:

1) Arroway - <http://www.arroway-textures.com>

By navigating to the full contents of each pack you can download a free sample of each

Material map. We use these in our renderings. Use these maps in Revit

2) Deviant Art - <http://www.deviantart.com/>

Find great maps here by searching.

### B) Textures:

<http://vyonyx.com/>

Log in to the website bellow to place in tree, people, sky's and other textures using Photoshop after exporting from Revit.

3) Trees: <http://www.gobotree.com/search.php#tags=42029&page=1>

4) People: <http://www.gobotree.com/search.php#tags=42028&page=1>

5) Textures: <http://www.gobotree.com/search.php#tags=41834&page=1>

Sky: <http://www.spectrumtextures.com/gallery/skyclouds/>

Other:

<http://exlevel.com/PlantsLibrary/#prettyPhoto>

<http://texturelib.com/#!/category/?path=/Textures/nature/trees>

### C) Photoshop Tutorials:

A) <http://psd.tutsplus.com/> -

B) <http://www.photoshoptutorials.ws/>

Bonus - Photoshop Keys:

A) <http://www.videoschoolonline.com/photoshop-tools-crash-course/>

B) <http://groups.adobe.com/index.cfm?event=post.display&postid=31731>